



Elite Dangerous: Reclamation

Drew Wagar

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Lady Kahina Loren, born into the Prism system's powerful ruling family, is desperate to throw off the shackles of her privileged lifestyle and discover herself, but ambition crumbles when she faces death at the hands of the one person she thought she could trust.

With the advanced technology of the 3rd millennium, death is not always as final as it seems, but when that technology malfunctions, is death the better option...

Elite Dangerous: Reclamation Details

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From Reader Review Elite Dangerous: Reclamation for online ebook

Sagiv Hadaya says

If you played Elite Dangerous or even if you haven't, this book as a good Sci-Fi. set in the elite universe, which is the milky way, which is our universe anyways, tells the story surrounding the planets and some of the powers.
the characters are ok but not too deep, and the story is exciting including a chase and mystery.

Penny Grubb says

Not since Emily Bronte has anyone got away with this trick!

This is the second of the Elite books that I've read. Very different from Elite: Mostly Harmless but also an excellent read. A beautifully crafted story with real characters. I couldn't help but get drawn into their world. I saw the beauty of the Prism system and cried 'foul' over the political shenanigans that threatened it. And what an amazing and original heroine. Not since Wuthering Heights has anyone got away with killing their main protagonist so early in the book. The threads of the story tangled and untangled until the unexpected but ultimately satisfying conclusion. Highly recommended.

Dave Hooper says

I'll admit to being a big fan of the Elite Universe for the last 30 years but I'm also a great science-fiction fan so I know what a good book feels like. I'll say right now that this really is a properly good science fiction book whether you're an Elite fan or not (why not!?)

Drew has struck that perfect balance between characters and plot which is key to a great novel. The cast is very varied with heroes and villains aplenty but you spend most of the novel willing all of them to succeed as you feel you really know them all. You know the why of what they are trying to do because you understand them, you feel for their every failure and enjoy their every success.

This cast is then involved in a complicated and yet beautifully choreographed dance through the stars. It takes us through the full range of action, suspense, politics, humour, a bit of gore, surprise, double crosses (or are they?), epic space battles, sword fights, remorse and retribution. In short it has everything you could wish for in a space opera.

So please buy this book and then go and buy the game so that you can make your own adventure in the Elite universe!

Tommy says

Of those Elite Dangerous novels I've read, this one is by far the one I liked most.

One of the reasons is that this book didn't need to emphasize so much being in a game-world or universe, it rather breathed authenticity most naturally, whereas in other novels of the series the respective author struggled to convey the feeling of realness, and thus sometimes felt a bit clumsy. But maybe that's a biased view and it's the plotting and politicking that I liked so much?

Again in comparison with other Elite Dangerous novels the story here is painted on a larger canvas, rendering it almost space opera, or at least space operatic.

From time to time I felt I could still smell/taste the fan-fic. This is not negative per se, but one must never forget that this book was written by a fan, for fans. And he did a really good job at it.

In my opinion it's really a fun read, and the plot had enough twists and turns to keep me reading and wanting to know how things would turn out.

So, if you want something like a space-politics-action-thriller with an Elite touch, then this is one for you. Surely, fans will have more fun with it, but even if you don't know the game (the old ones or the latest incarnation) I think it can still be an enjoyable read.

Matthew Bond says

While the overall story is good and enjoyable, by the end it had become very predictable and certain events that occurred felt like they shouldn't have happened (I was rolling my eyes an awful lot).

The majority of the characters were highly unlikeable and I found the main character utterly horrible. Luckily this didn't detract from the story as I'm guessing it was intentional.

Alvaro Espírito Santo says

After reading several Elite Dangerous novels, i was about to give up on the Elite universe, put my cherished ZX Spectrum Elite memories back in my childhood wonder. The written universe was pale and shabby. Then i started reading Reclamation... the feeling of wonder was back. This is what Elite was about, my dreamed universe while i played and discussed with friends at school, vying for the best hauls and upgrades.

All by itself this is very good Scifi novel, but because its in the Elite background, its amazing. The author captured the essence of a universe we liked and developed in our minds and games.

So without further ado, go read it, recapture a piece of your childhood. I recommend it.

If your new to Elite, well this is an excellent place to start, welcome :-)

Glen T Simpson says

Excellent read for Elite dangerous fans

I wanted to read some back story to the highly successful computer game Elite dangerous and i would recommend this as good a p!ace to start as any .

Jared says

For a book written based upon a video game universe, the story was pretty good if somewhat cliché'. That said, I'm undecided as to whether or not I'll continue onto the next book so take from that what you will.

One point in particular needs to be made and that is that the formatting of the book itself was a mess. I don't know if I was just unlucky and got a weird copy or perhaps it was intended but conversations were difficult to track as paragraph breaks seemed very random. Punctuation seemed off in some sections. It was all really kind of unexplainable. Made for a tough time reading.

Lagamemnon says

Good only if you're a major Elite: Dangerous fan

Quite a few misspellings and incorrect word usages. I'm one of "those" who expect immaculate prose from a published author and these things which should be caught by a good editor or grammar checker totally rip me out of the story. Fun to note the locations for future exploration "in game." Plot is OK and modestly twisty, but there are spots where I had to back up and reread to make sure I knew who was acting/speaking.

Two words for the author. Eschew obfuscation.

Sometimes the big/unusual words don't help and when you use them wrong, it's worse than being repetitious.

Nik Clement says

An epic tale, set amongst the backdrop of the Elite universe.

With more twists and turns than a dog fight in space, the answer to who reclaims what is in there somewhere.

I'm looking forward to another installment of this adventure.

Dustin says

I thought it was a great book. I got into it from having started playing Elite: Dangerous on Xbox One. I kept being told to check out Reclamation, it's a good book! It's very much true. If you're in any way a fan of the game Elite, or even just a sci fi, space adventure fan - read this book. It's got politics, action, adventure,

space! It's just good.

I'm excited to see what comes next. Especially with the recent Salome event that just happened. Will we find more clues as to the Formidine Rift?? I hope!

Jonathan Day says

Competent, maybe Dangerous, but definitely not Elite

I, too, remember the original, along with the Master 128 version and the sequels. Not just the official ones, but FFE3D and Oolite as well. Good games all. I was certified Elite by Acorn, in the early days. Play E:D and Horizons now.

So, how does this book stack up?

The first thing to bear in mind is that I'm a harsh reviewer when it comes to existing universes. A lot of the difficult work has been done, after all. I've reviewed a lot of fan fiction over the years, written some as well. I have intense difficulty in writing up to my expectations, which is where expectations ought to be. There's no higher rating than the best, for the obvious reason that it's the best, so there should be very little worthier of praise than that which merits the best. That is why other ranks exist, not to condemn but to show limits.

This book has limits. It's impossible to empathize with the characters. They're all unlikable, self-centred morons with zero compassion for anyone or anything else. If that was just the bad guys, it would be bad enough, truly evil people are very rare and very self-destructive. They're not effective villains. But when it's the good guys as well - then it's insane.

A farm boy gets in over his head and rescues a Senator, and in the big battle gets saved by a pilot who had left and returns - think that one got used in 1978.

Lots of minisodes here, welded together, rather than one cohesive story. I see the author's description bears striking resemblance to that of Anne McCaffery's, whose first Dragonrider novel was exactly that - independent short stories rewritten as a novel. It featured a heiress whose family was slain reclaiming her title then handing it off to a minder. There are some differences here, but they're mild.

So it's derivative. That's where it loses the second star.

So why rate it Competent-to-Dangerous? Because, once you subtract the derivative plot elements and obvious Plot Device This Way signs, the basic narrative hangs together well, the universe feels basically as it should, all the elements are right, the key ingredients are there. I do not regret buying the book, the author did a perfectly respectable job. It functions. If it were a trading vessel in this universe, it would probably be an upgraded Krait or Sidewinder. Something that'll carry a story but only to safe spaces.

Kent Eriksson says

Listened to the phenomenal audiobook that use the sound effects from the game and the great narrator Toby

Longworth. Loved it as it stands great on its own but adds major value to the atmosphere of the game.

Listened to the majority of the book while sitting in my ship in Virtual Reality. 10/10 will do it again!

Sonic Alpha says

I haven't enjoyed a book this much in quite some time.

This audiobook was such a pleasant surprise, and is less like a typical audiobook, and more like an old school one man radio drama. It's filled with sound effects and music, which both help to enhance the listening experience.

Toby Longworth does an excellent job as narrator, providing the various characters' vocal tones and accents in such a convincing manner that you can't help but become immersed in "Reclamation's" universe.

"Elite Dangerous - Reclamation" has many twists and turns that will keep you coming back for more, if you're a fan of sci-fi adventures, it's something I'd definitely recommend.

Matthew says

This was a great adventure with a fair amount of twist and intrigue. There is nothing too profound or deep in the story, but I thoroughly enjoyed it. If the genre fits your style then you ought to read it.
