



The Shadowhunter's Codex

Cassandra Clare (Compiler), Joshua Lewis (Compiler)

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The Clave is pleased to announce the newest edition of the Nephilim's oldest and most famous training manual: the Shadowhunter's Codex. Since the thirteenth century, the Codex has been the young Shadowhunter's best friend. When you're being swarmed by demons it can be easy to forget the finer points of obscure demon languages or the fastest way to stop an attack of Raum demons. With the Codex by your side, you never have to worry.

Now in its twenty-seventh edition, the Codex covers it all: the history and the laws of our world; how to identify, interact with, and if necessary, kill that world's many colorful denizens; which end of the stele is the end you write with. No more will your attempt to fight off rogue vampires and warlocks be slowed by the need to answer endless questions from your new recruits: What is a Pyxis? Why don't we use guns? If I can't see a warlock's mark, is there a polite way to ask him where it is? Where do we get all our holy water? Geography, History, Magic, and Zoology textbook all rolled into one, the Codex is here to help new Shadowhunters navigate the beautiful, often brutal world that we inhabit.

Do not let it be said that the Clave is outdated or, as the younger Shadowhunters say, "uncool": this new edition of the Codex will be available not only in the usual magically-sealed demonskin binding, but also in a smart, modern edition using all of today's most exciting printing techniques, including such new features as a sturdy clothbound cover, a protective dust jacket, and information about title, author, publisher, and so on conveniently available right on the cover. You'll be pleased to know that it fits neatly into most satchels, and unlike previous editions, it rarely sets off alarm wards.

The old woodcuts and engravings have been replaced as well: instead, you'll find lavish modern illustrations by some of the brightest luminaries of the fantastic. Creatures, weapons, people, and places have been carefully and accurately rendered by the likes of Rebecca Guay, Charles Vess, Jim Nelson, Theo Black, Elisabeth Alba, and Cassandra Jean. Chapters are beautifully introduced by the drawings of Michael Kaluta, and along with our condensation of the classic 2,450-page tome, *A History of the Nephilim*, you will find a selection of the best of the lovely illustrations of that volume by John Dollar.

This edition of the Codex will be available in Institute libraries and what mundanes sometimes call "book stores" in October 2013.

The Shadowhunter's Codex Details

Date : Published October 29th 2013 by Simon and Schuster

ISBN :

Author : Cassandra Clare (Compiler) , Joshua Lewis (Compiler)

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Genre : Fantasy, Young Adult



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From Reader Review The Shadowhunter's Codex for online ebook

Juliana Zapata says

Es un libro hermoso, lleno de imágenes increíbles y con el que aprendes todo acerca del mundo de los cazadores de sombras.

Las anotaciones de Clary, Jace y Simon me encantaron y me hicieron reír muchísimo.

Estoy lista para ascender.

Jon says

I was scrolling through my to read list when I saw The Shadowhunters' Codex's cover. Why was I not informed that there was a cover and a release date?? September 2013!?!?! That's so far away and I have so little patience.

Donna says

I enjoyed reading this so, so much! I will be making a video review so I won't say much here, except if you're a fan of Cassandra Clare I'd definitely recommend getting this in some format.

The commentary throughout was really funny (and also included some great Jimon moments- those two just have the best banter) and it is beautifully designed and illustrated.

My favourite part of the codex came in the last two sections, the 'History of the Nephilm' (so much cool stuff about Johnathon Shadowhunter) and 'the Ninth Accords', which talks about the Circle Era.

To sum up this book is awesome and I'd recommend it to all shadowhunters out there!

Andre says

[that claims to be a book every Hunter knows but clearly addresses only those that either have not ye

Alice Bane says

I love the Shadowhunter world and all of Cassie's novels, and I expect to be a life-long fan of her novels. A book like this is absolutely brilliant, and is meant to be used as a reference guide or an addition to the Shadowhunter tales (though I will most likely devour the entire book in a day or two, as is my usual for novels by Cassie.). Can't wait to start reading this, though my current reading list already consists of Stephen King's Firestarter, Cassie's Clockwork Prince, and V. C. Andrew's Flowers in the Attic and Petals in the wind. Oh well, I guess I'll just have to find the time.

P.S.~

After reading Clockwork Angel, I have since taken to drinking tea, learning to play the violin, and hating ducks.

Elena says

I'm a die hard Shadowhunter fan, so duuh of course I loved this! :D

Reza says

I know the book is not really necessary, but..

The cover is so awesome! I will probably buy (and read) it just for the cover.

Yes. I have a problem.

EDIT: So I gave in.. and I bought it. It's a nice read though and the illustrations are beautiful.

Parmida Aelin Sardothien says

Can i just say something to all of you who are complaining out there?!

If you don't like Cassie's work then feel free not to read them! Because a lot of us are very interested in her work and she worked very hard to create this amazing world and she has the rights to create as many novels about it as she wants because she created them all herself.

Cassandra's books mean the world to me and i would love to thank her everyday for luring me into the adventure of my life with her books.

And to have a book like The Shaowhuners' Codex,makes me feel like one of the amazing characters and feel like I'm living in their world.

So please stop hating on her work when many such as myself think it is a masterpiece!

Very excited to read this book,really cannot wait!

<3 <3 <3 <3

Eunice says

YESSSS! *pumps fist in triumph* I can now have a reference for when I am bored and have a pen-knife and want to carve some runes into my skin for funsies!!!

Zero vi Britannia says

Why? Why? Why? We've had enough of this crap, Clare. Move on. Why don't you ~~Write a book about mermaids or trolls or witches or zombies...demon fairy warriors from the Edo period. Anything other than these \$#%@ing Nephilim!~~ just retire comfortably and live off the ~~completely undeserved~~ money you earned from your ~~piecee~~ of shit series?

Vi Vi says

The Codex is the Codex itself, a textbook for new Shadowhunters, and also notes and art added in by Clary, commenting and updating things. (For one thing, the Codex's official take on things is often not quite the same as what Clary knows to be true. The facts it claims about warlocks alone are outrageously incorrect!)

We've heard this before.

We've heard this shit before.

God damn it Clare. STOP. JUST STOP.

This will never be Hogwarts A History (aka the Encyclopedia that JK may hopefully someday write but maybe never will).

This will also never be:

- 1) Fantastic Beasts and Where to Find Them (which also employed the whole 'extra doodles and notes from the main characters thing')
- 2) Quidditch Through the Ages
- 3) The Tales of Beedle the Bard

Which were also actual books from the series that were turned into real books that fans could buy.

MUST YOU STEAL ALL THE IDEAS? EVEN ALL OF THEM?

At least when JK Rowling wrote her supplements she had the decency to donate the money to charity. I wouldn't be surprised if Clare pocketed the proceeds from what is clearly a pathetic cash grab.

Clare needs to let this delusions of grandeur thing GO. She will never be Rowling. Her work is not extensive or deep or sophisticated or complicated enough to warrant both a book of critical essays and a comprehensive supplementary guide devoted to them. Her books consist of plot lines stolen from better books and lots of make out scenes, and Jace dying but then being brought back to life seven hundred times.

STAWP THIS MADNESS.

God I miss the Harry Potter days.

Haters come at me.

Hanna says

I don't care if some people think that this book is annoying or unnecessary, I'm excited. I'm going to add it to my Shadowhunter collection and I'm going to love reading it, too.

my book blog: <https://pagehaven.tumblr.com>

Della Dwindaputri says

I feel sorry for everyone who dislike the idea of Cassandra Clare writing another series about shadowhunters. I think the synopsis explain the book itself, THIS Shadowhunters Codex is for only only ONLY for the fandom of the mortal instruments (tmi) and the infernal devices (tid), and if you have a problem with that just don't buy this book okay? THIS book has mentioned in clockwork angel with Tessa's arrival at the institute (spoiler but not really) and Will gave her The Shadowhunters Codex to gave her a chance to know Shadow World better by reading this book.

For the another series that Cassandra Clare will write at the future, she write the novels just for people who likes reading about shadowhunters. So stfu, i love the world that Cassandra's built and i want MORE because after i read tmi/tid, EVERY books I'm about to read just put me down

Oh and i hope this book is an illustration, so there will be photos and other interesting things, and the cover's please in hologram or something exciting. Hoping for this codex comes out as real as we imagine on the series

Laura says

This was oh lord so so good.

It was funny and interesting and informative as hell. Cassandra Jean is such an amazing artist and Joshua and the rest of them!

Clary, Jace, Magnus and Simon's notes were hilarious. Ah, what a delight.

Beth says

Yes. Yes!!! YESSS!!!!

Best thing ever. Can't wait. I love the Mortal Instruments. I love the Infernal Devices. I can't wait for the Dark Artifices. I can't wait for the Bane Chronicles. And now I can't wait for this!!!

Renata says

3.5

This shows the complex world Cassandra Clare created and it's amazing, I mean she has a great creativity and this book just shows you that it's not something that she dreamed about and done. It's a lot of work and wow.

To be honest some parts you already know (80% let's be honest) from the books since I've read all of them so far and also some things could have been explained better but in general it was really fast to read (if you have time because it took me months omg).

Azbaqiyah says

Oh my gosh.

I'm truly excited to start reading ShadowHunters series by next year.

I'm finally joining this fandom!

Clair says

Why do you even need a guide to the Shadowhunters/Nephilim? Why? They're the super special awesome descendants of angels who did the dirty with human beans.

And they fight evil like wangsty little superheroes with magical ~~runes~~ tattoos, and they make snarky remarks and use ~~Deluminators~~ Witchlights and ~~wands~~ steles.

And their enemies are basically anything that you'd dress up as on Halloween. Demons, vampires, werewolves, the fair folk, mermaids... (Also, is it me, or do all the demons in this universe have a stinger tail, chitinous skin, and a raspy voice?) Whatever.

All the iterations are exactly the same. The most stereotypical yet SPESHUL girl is introduced into a secret society of demon hunters. And into a love triangle!~ One boy is brooding and angsting over a sad event in his past, and the other boy is so boring that he's hardly mentioned at all (Alec in the first *Mortal Instruments* book), only coming into the plot when necessity requires it. There's also a bitchy sister or cousin or friend to squidge into this little mess, just to cause drama. And the supernatural beings are just laughable, not scary. *The Mortal Instruments* is set in the present day, *The Infernal Devices* is set in the Victorian era (researched through Wikipedia and various modern Gothic horror movies), and the new series is going to be set in the

future.

There is no need whatsoever for this guide. I have only read three books (*City of Bones*, *Clockwork Angel*, and *Clockwork Prince*) of this metaverse, and I've just written quite a bit about it!

What the heck is going to be in this, anyway? Jace's favourite colour? Alec's passion for knitting? Clary's tips for maintaining her hairdo? Most of the things you want to know about the characters are all freaking there in the books! Or has Cassie become aware of the fact that her characters are bland Harry Potter universe/anime character clones and decided to flesh out their personalities this way?

Eh, whatever. I'm just so sick of seeing her name everywhere. I should have been forewarned when I picked up *City of Bones* and it described Clary as being rescued by 'sexy demon-hunters'. Feh.

Emily says

**** DURING THE READING ****

The Shadowhunter's Codex reads like a Wikipedia article on broccoli.

Lucy Qhuay says

I want to know everything there is to know about the shadowhunter world! +.+
