



Cosega Sphere

Brandt Legg

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**He found proof of the impossible,
Now . . . he must do the impossible.**

Seven years after their “deaths,” Gale and Rip have just three days to find the Cosegans inside the Eysen-Sphere, solve the five Cosega mysteries, stop the final Divinations, and save their daughter. Three days with everyone after them, three days to unlock the past, survive the present, and change the future. There is not enough time. It is truly impossible. But then time is a funny thing.

Dictate enough of the past . . . you may just dominate the future.

Cosega Sphere Details

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Author : Brandt Legg

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From Reader Review Cosega Sphere for online ebook

Uvi Poznansky says

COSEGA SPHERE (volume 4) picks up seven years after COSEGA SHIFT (volume 3) left off, and from here it takes time for a spin. One idea is the different progression of time for different characters: "You found us in your past, but our past is your future." The characters work tirelessly, even under dangerous conditions, to figure out the five Cosega mysteries: what is the Sphere, who were the Cosegans, where did they come from, why did they leave the sphere, and what happened to the. When spheres clash, they work to return them to their pre-merging state. They wish to "bend the future into something survivable, maybe even something good."

Some of these 'time-shifts' are inspired, perhaps, by the author's observation on his own life (at the end of the book) noting that, "This year, time stopped... and began again." Perhaps time, as depicted in the story—"The future is a fragile place"—obtained its intensity from personal trials, as art mirrors life.

I love the prophetic vision, the hope to create a place where, "we live together... as citizens of earth, as creators of reality," acting towards the possibilities they can achieve, even the impossible.

Five stars.

Karen says

Codes sphere

Here is hoping kruse makes a reappearance. Sorry but you need at least one more book to wrap it all up. It still feels too open ended. Really liked books 1 and

2. I kind of thought Savina was going to end up being Rip and Gail's daughter. Grown and also not born yet because time is a funny thing.

Sluserfive says

Good game fun and friends friends family and family

Good game book to share with your family and friends family and family family yt yttr is the morning good night good to ? was the morning time fun good

John S Roth says

Wonderful Series!

Thoroughly enjoyed author Brandt Legg's fourth book in the Cosega series. The reader needs to be prepared

for one wild rollercoaster of a ride as there are many twists in the plot that will leave you guessing to the very end! I hope there is more to come!

Sandie Parrish says

Cosega Sphere

I can't put into words myself of the brilliance of plots and the interweaving of the people who are brought forth some new, others from the beginning of the book or series. All of Brandt Legg's books are fabulous and this one doesn't disappoint.

Sourav Chandidas Ganguly says

He found proof of the impossible,
Now . . . he must do the impossible.

Seven years after their “deaths,” Gale and Rip have just three days to find the Cosegans inside the Eysen-Sphere, solve the five Cosega mysteries, stop the final Divinations, and save their daughter. Three days with everyone after them, three days to unlock the past, survive the present, and change the future. There is not enough time. It is truly impossible. But then time is a funny thing.

Norma Todd says

The past and future merge

I would have preferred more of Rip, Gale, Cira and Sabina and less of the conflicts of the government agencies involved.

Vicky says

With the ending of the last book of the Cosega Sequence series, *Cosega Shift*, it wasn't clear whether there would be an additional book to the series because the series could have easily concluded at that point. One of my gripes about the series was that too much time was spent on having every agency in existence that is referred to by an acronym attempting to pursue and capture the two main characters, Ripley Gaines and Gale Asher. Gaines and Asher were on the most wanted list because they possessed a unique piece of technology known as an Eysen, an alien spherical object that appears to project images of humanities past and possible future. This technological wonder was the really interesting aspect of the series, yet Legg did not really go into any details on what it really is and how it actually came into being, which was rather disappointing. Well, Legg has made up for that, as the Eysen is the main focus in this newest addition to the series, *Cosega Sphere*.

The story begins seven years after the events that occurred at the ending of the *Cosega Shift*. Asher and

Gaines now have a six year old daughter, who has recently been severely injured. Up to this point, Asher and Gaines have been incognito, but their daughter's injury has placed them now on the radar of every agency with an acronym with one exception, the Vatican boys that had been so endearing in the previous novels. In their place is a new villain, The Foundation, which comprises primarily wealthy members who have their own agenda for the Eysen.

For those that are fans of the series, the *Cosega Sphere* is a refreshing continuation of the series and a must read, as it begins to answer questions that were left unanswered in the previous novels. This is not a standalone novel, as it is necessary to read the previous novels to truly understand the story. For those of you that haven't read the previous novels, it will be worth your time to check them out, as it is a fun sci-fi-technothriller with plenty of nonstop action. The *Cosega Sphere* is clearly not the ending, as I presume that there will be an additional novel, so I wait with bated breath until the next one comes out.

If you are interested in learning more about the Cosega Sequence series check it out on my blog **A-Thrill-A-Week**

Anna says

Whoa!!! First of all I didn't know there was a 4th book. I thought this was a trilogy. Imagine my surprise when I found out Brandt Legg wrote a 4th book. Of course I'm gonna read it since I enjoyed the "trilogy". Well, a 1/4 of the way in this book, I thought I'd probably give it 4 stars (I gave the other books 5 stars each) because there were too many acronyms to remember and I was getting confused, and also there was the CIA, NSA, the Foundation,... and again, getting confused and irritated. Way too many people to keep track of. But I kept reading because it was still very interesting. As I continued to read, it got less confusing and I thought, ok, 4.5 stars. Understanding the Eysen-Sphere was interesting as it was in each book. Then there was the ending and I was a little let down. I feel like it ended too quickly. There was an explanation at the end of who the Cosegans were but I felt there were still questions that weren't answered. Then it went to the epilogue right away. There were some comments from readers about how this book spent too much time chasing after Rip and Gale, but I enjoyed it. I loved how Booker was one step ahead of everyone and it was interesting how he did it. So, kinda sad that I'm not giving this book 5 stars since I gave 5 stars to the other 3 books, but all in all, still a great ride. Still recommend this book.

Eric J. Gates says

Seven years after the events of the previous trilogy, 'Cosega Sphere' reintroduces us to Brandt Legg's protagonists with a rhythm and pace that immediately have the reader flipping pages. And if you think the start of this continuation of bestseller Legg's mind-blowing series gets your heart thumping, hang on tight, as the ride reaches levels of intrigue and danger that surpass anything Rip and Gale have encountered before. Their enemies are no longer just trying to gain control over the mysterious Eysen Sphere but of their six-year-old daughter too, in a battle of global chess with the future of Mankind as the stakes. Author Legg serves up another helping of the Cosega series in response to overwhelming requests from his fans, as he states in the afterword, yet kicks off the novel, and the concept, in another direction in a brilliant manner. Whereas the previous books have been more about the quest for controlling the Sphere and its secrets, this one focuses on a far more human element – survival. On the one hand the survival of Cira, the young daughter of Rip and Gale; on the other the very survival of man as a species. This deadly micro/macro

game with opposing factions plying for power and the control of Mankind's future is expertly woven by the writer's pen into a tale that will have you thinking long after the last word has been read.

It is a very moralistic book, but in a subtle way. Yes, there is an extremely clear message regarding governments and their role as people's representatives, and the increasing shift towards a future dominated less by states and more by giant corporations, yet, for me at least, the lesson that stuck in my mind after reading the novel is more about our need as a race to stop looking for solutions from others and make an effort to create them ourselves. Fix ourselves to fix our future. A powerful novel, with a strong message. Highly recommended.

Richard A. Neider says

Constant suspense.

I've all 4 Bodega books, all were great reads. Lots of ST suspense with many eventful sequences. This being book 4 brings an unexpected end but very fitting. The author is to be commended, his story telling is excellent. I will continue to read his books till I read them all!

Sheila Stanton says

Wait don't go.

This story was a work of such timing and answers. It was so much like what I myself have asked. But, was it really just fiction? I wonder! Do we really just evolve and go on?

Richard Buickerood says

Not a Good Conclusion

I thoroughly enjoyed the first three books in this series, but this fourth one was a mess. There were far too many agencies and far too many characters, making it a confusing read. Thought the conclusion was weak.

Jefft says

Another great book by Brandt. I loved the way he weaved several different plot lines and merged them together as the book progressed. He creates a great deal of suspense. I typically read before bed, but Cosega Sphere caused me to get less sleep, because I didn't want to put it down.

I highly recommend this book, but highly suggest you read the series in sequence.

Victoria Simcox says

One might control the future ... that is if they can command the past. Time may just be a curious entity, at least it seems that way for Rip and Gale; deceased already for 7 years. At any rate it's going too fast for them. With many hunting them, they need to modify the impending by solving the previous, as well as enduring the here-and-now, and all within 3 days. Involved in this, is finding the Cosegans, confined in the Eysen-Sphere, and add to that; they need to crack five Cosega secrecies, halt the last Divinations, and rescue their daughter. This is the third book I have read by Brandt Legg, and I have enjoyed it greatly, just like the other two, "Outview" and "Cosega Search". "Cosega Sphere" is fast pasted, action filled, and the characters are up to date and realistic. If you love Sci-Fi novels with intensity and depth, then make sure you buy this fun read. It will whisk you away to another world and time.
