



Star Trek/Green Lantern: The Spectrum War

Mike Johnson , Ángel Hernández (Illustrations)

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Two iconic franchises collide for this blockbuster crossover event! The crew of the U.S.S. Enterprise meets the Green Lantern Corps for the first time in an all-new adventure that spans the cosmos! Kirk and Spock make a most unusual discovery on a lost world... igniting events that will change the fate of empires!

Star Trek/Green Lantern: The Spectrum War Details

Date : Published April 12th 2016 by IDW Publishing (first published April 12th 2015)

ISBN : 9781631405594

Author : Mike Johnson , Ángel Hernández (Illustrations)

Format : Paperback 140 pages

Genre : Sequential Art, Comics, Graphic Novels, Media Tie In, Star Trek, Science Fiction, Superheroes, Dc Comics

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From Reader Review Star Trek/Green Lantern: The Spectrum War for online ebook

Scott S. says

I first learned of *The Spectrum War* after reading (and not enjoying) the Batman / Shadow team-up called *The Murder Geniuses* last month. This ST / GL attempt fared a little better, combining the Silver Age's Hal Jordan with the silver-screen's rebooted U.S.S. Enterprise crew.

So the artwork was colorful (plus the illustrated 'Trekkers' often resembled their film actors) and the dialogue, at least early on, humorously made references to familiar things in the original '66-'69 series. However, the story was ultimately not as exciting as I expected it to be and seemed sort of thin. It was kind of like an otherwise undistinguished episode of an established TV series.

Quentin Wallace says

I was pretty impressed with this crossover. With all of the recent Star Trek crossovers, really.

This crossover featured the "new" Star Trek crew (Kirk was drawn as Pine, Spock as Quinto, etc.) and I really prefer the original crew, but that's not a huge deal. The story and art were very good. Things are set in an alternate universe where Nekron has destroyed "our" universe, and then the remaining lanterns, including the bad guys, end up in the Star Trek Universe. Unfortunately, so does Nekron.

Star Trek and Green Lantern meshed together well, really better than I'd have thought. If you're a fan of either characters, you should enjoy this one. If you're a fan of both, I'd think you'd like it even more.

Tom Brennan says

Being a fan of Star Trek and Green Lantern, I had to check this out. Great fun seeing characters from the two franchises interact - Hal Jordan, Captain Kirk, Atrocitus, Mr. Spock, Kilowog - you get the idea. The method used to get the Lanterns into the Star Trek universe stuck me as pretty plausible, as did the final resolution. In between though there's a lot of great banter between the characters, exciting all out action scenes, as well as fantastic, colorful art. If the series continues I'd subscribe.

Nicolo Yu says

This was a crossover this reader did not see coming but upon reading it, what some people would think as glorified fanfic actually works pretty well. Everybody knows that peanut butter and chocolate go well together, but this was so unexpected by surprisingly delicious like a dash of Worcestershire in your scrambled eggs.

One reason it worked so well was probably because of the story planning involved. This Star Trek crew and

likenesses are from the Kelvin timeline of J. J. Abrams' 2009 movie and the Blackest Night event from the Green Lantern library, which is one of best written and received epics of late. It works because it actually showed us how a Klingon, a Romulan, and a Gorn would act upon receiving one of those magic rings.

It also helped that writer Mike Johnson was able to keep his story coherent. Artist Angel Hernandez did a pretty good job of maintaining the likenesses of movie charatcers while giving his line art some superhero dynamism.

Wayne McCoy says

In comics, the world of crossovers can be a mixed bag, but I'm happy to report that 'Star Trek/Green Lantern: The Spectrum War' was a pretty decent story by Mike Johnson with art by Angel Hernandez.

When events in the Green Lantern version of Earth spill over into the Star Trek universe, things take a crazy course. An abandoned asteroid is found with a dead body by a Star Trek away team. In front of the body are some colorful rings. The crew takes the body and the rings back to the Enterprise. When the rings become activated, it's interesting to see who gets chosen. The rings have innate personalities of love, hope, war, etc. and this leads them to some likely bearers on both sides. When Hal Jordan shows up to figure things out, he meets a headstrong Captain Kirk who wants to know what has happened to his crew. Meanwhile, the Klingons, Romulans and Gorns now have powerful rings and want to use them to dominate the galaxy. Can the crew of the Enterprise and the Green Lantern Corps stop things before they go too far?

You'd think this would be a natural crossover, but when I first heard about it, I was a bit skeptical. I've read good and bad crossovers in the past, but I thought I'd give it a try, and I'm glad I did. Along with an interesting story of cosmic size, the art is really quite nice.

I received a review copy of this graphic novel from Diamond Book Distributors, IDW Publishing, and NetGalley in exchange for an honest review. Thank you for allowing me to review this graphic novel.

Christopher says

Star Trek/Green Lantern: The Spectrum War is a great roller-coaster ride from start to finish! :D The story is a complete mash-up with characters meeting that you would never have dreamed of! :D Kirk and Hal Jordan's interaction are brilliant with both clearly used to being in charge and having to O' so politely step around each other! :D Spock's interactions with Carol Ferris and Uhura's reactions will have you in stitches and this is one example of the fun inside! :D

The whole book rocks along at a terrific pace with both Sinestro helping out Chang, Atrocious with the Gorn, Lafleeze and the Romulans etc all coming together along with the 'Good' Lanterns and the Enterprise crew in what is a an epic thrill ride! :D The book come with emotional impact as well as we get to see Vulcan come apart one more and the Lanterns adjusting to their new reality! :D

Telling though Star Trek/Green Lantern: The Spectrum War does not hit the reset button! :D This of course then set things up for future mash up storylines! :D The casts all work excellently together and the character byplay is inspired and funny throughout! :D

The art is brillaintly really enhancing the script and really making all the vibrant colours on the page really pop enhancing the action and what the character are going through with every page! :D The art itself is full of easter eggs as well to boot and you will find yourself spotting then throughout! :D

Star Trek/Green Lantern: The Spectrum War is a crazy. Epic, Fun, hilarious and action packed ride! :D Brilliant and highly recommended! :D

mercedes says

I was really pleasantly surprised by this! I picked it up at my local comic book store as it was only £5, and seeing as I had never properly read a Star Trek comic, or a Green Lantern one for that matter, I was very intrigued. But I still wasn't expecting much, crossovers in comics never seem to go that great. But this was so fun! The last issue specifically was very enjoyable and I thought the part with Spock taking on every spectrum of emotion was a powerful ending.

The art was absolutely gorgeous, the colours in particular, and for the full page spreads I had to stop reading just to admire how pretty it looked. It was also very realistic, the characters really do look like their movie counterparts.

The hardcover itself is also really pretty and the pages are fairly thick and high quality, much nicer than most of the comics I own. (Marvel Now take notes).

Jim says

This was really pretty cool. I thought it was a good mix of the universes. The rings, the crew of Enterprise, the Lanterns. It was put together well.

And the (self-contained) story was engrossing. I thought it interesting that they used the current movie crew as the basis for the look of the Enterprise crew. I guess it makes sense, but I wasn't expecting it. I guess this would sort of be an Elseworlds story - or at maybe a possible future, like The Dark Knight Returns.

Worth reading - especially if you're a fan of DC comics *and* Star Trek, so you're familiar with each universe. A sequel would definitely be interesting.

Thanks to NetGalley and IDW Comics for a copy in return for an honest review.

Cathy (cathepsut) says

Star Trek meets The Green Lantern? That is just too wacky not to read it. The Star Trek reboot crew finds some rings, activates them and everything goes Kaboom. Lots of fighting and action.

Fun, fun, fun. I only know that fairly bad Green Lantern movie with Ryan Reynolds, so I don't really know much about that whole Lantern thing. It's a bit silly, but ok. Ring bearers defined by emotional states, good and bad guys without variations and no grey areas, all pretty predictable. Uhura gets the girly ring, Bones the

compassionate one... I get to see the Star Trek crew, so I am happy enough.

Racy plot, great artwork, I like it. Not everything made complete sense to me, but generally a story well told. I would read the next one, it has potential.

I received this free copy from the publisher/author via NetGalley, in exchange for an honest review, thank you!

Paul Decker says

I received this book as an eARC from Diamond Book Distributors and IDW Publishing in exchange for an honest review

I am a big fan of Star Trek. I grew up watching Voyager and I am very familiar with all things Trek. I've read some of the reboot film comics, but I haven't kept up with them. Green Lantern on the other hand, I know very little about. I've seen the film. I know some of the history of the Corp, but I am definitely just a casual consumer when it comes to Green Lantern.

In this graphic novel, you really only need to be a casual consumer of either franchise. Anything that needs to be explained is explained. Obviously, you'll enjoy it more the more familiar you are with either franchise.

The rings from the Green Lantern universe make their way into the Star Trek world. With them, comes some characters as well. When the rings arrive, they find new bearers. Many of the Enterprise crew get rings that match their personalities. Unfortunately, so do villains. General Klang the Klingon makes an appearance. There are also appearances from the classic Star Trek races Gorn and Romulan.

I was surprised by how much I enjoyed this comic. It is done really well. It's a fun, high energy story with great characters. I give this graphic novel a 4/5. If they continue this crossover series, I want to read the next volume! My favorite image was Hal Jordan, the Green Lantern, sitting in the Captain's Chair of the Enterprise.

Michael says

When the best thing you can say about a comic book cross-over event is -- well, at least the art was nice, you know something isn't quite working. Or maybe that this particular cross-over event isn't your cup of tea.

Collecting the six-issue run of *Star Trek/Green Lantern: The Spectrum War*, this limited run series is not two great tastes that taste great together. In one reality, the Green Lantern corp has just been wiped out by some evil force. Rings of various colors hop over to the *JJ Trek* verse and assign themselves to familiar faces in the final frontier.

Adventure ensues. Along the way, there's a massive battle between all the various colors of the spectrum and the planet Vulcan comes back from the dead, complete with zombie Vulcans.

And yet for all of this, I couldn't help but feel that I'd arrived late for the party and missed some important

details that reduced my enjoyment of this crossover event. It could be that my familiarity with Green Lantern is limited to what I've seen in the DC cartoons and the big screen version of the character with Ryan Reynolds. I hope that those who are more versed in Lantern lore will get more of seeing why various rings chose certain characters that I missed here. And I suppose if I recognized any of the Green Lantern pantheon of foes beyond Sinestro, I might have felt a bit more drive and drama to the battle to save the universes.

Instead, what I felt for much of this collection (beyond the first issue) was confused and uninterested. The third issue does little more than tread water as we set up things for the return of zombie Vulcan and Scotty inventing his own power ring.

In all honesty, I can't necessarily recommend this one to a casual fan. It feels like we've got a shoehorning of the JJ-verse *Star Trek* characters into a Green Lantern event mini-series. And it's one that left me as cold as General Chang's bones in space at the end of this story.

In the interest of full disclosure, I received a digital ARC of this comic book in exchange for a fair and honest review.

Fiction State Of Mind says

This was a fun crossover that worked better than I thought it would. Set in the continuity of the current Star Trek universe, this story involves the crew of the Enterprise find a deceased alien and a set of rings. Once the crew activates them, the rings choose various members of the crew. The rings also draw Hal Jordan and other surviving lanterns show up to deal with the new owners of the red orange and yellow rings. Lots of humor and action.

Liezl Ruiz says

I love it. I definitely love it, especially the bantering at the end. And not just between Spock and Captain Kirk, with Bones as well, and the crew. Everything about them is just wacky.

I love how we get two worlds (shall we say Universes?) combine in one graphic novel. That's the world of DC Comics and IDW Publishing. The crossover might sound impossible, but trust me when I say that this novel has made it more than possible. In light of the this week's headline of the newly confirmed existence of gravitational wave, that Einstein predicted a century ago, by various scientists using LIGO (Laser Interferometer Gravitational-Wave Observatory), anything can be possible with the dynamics of the universe (or multiverse). The Lanterns being transported to another universe would be easy-peasy especially in comics. Not that the premise here is hokum, it's well-drafted for the plausibility of a collaboration between two worlds.

Posted on: zirev.com

This graphic novel is a fun collaboration of two independent stories from two different universes by two different companies. I'm not all about it just for the fun but the sheer plausibility as well. Not only is the premise of the story possible, the characters from either side merge well without one-upping each other. It's a marriage that's both harmonious and cooperative.

What I love about it more was how the characters keep real to themselves, how they are still in character even though some parts have a different voice. For example, there's undeniable humor among the crew of the Enterprise whereas Hal Jordan's voice is solemn with a serious undertone to it although he can be fun. You will just know when the part is for Star Trek and the other for Green Lantern. They don't clash, they mold well with each other.

Spectrum War. Just expect all the colors of the spectrum of Lanterns getting involved. As to how U.S.S. Enterprise come into the picture? Just imagine them running across unattended rings. That's not hard to imagine even if you only know the title. Imagine the title: **Star Trek/Green Lantern: The Spectrum War**. You know that the mission of Captain Kirk's crew is to discover uncharted territories in the universe and protect new worlds. With Green Lantern's universe, you know that a chosen Lantern with the power of a ring can freely fly in space and permeate itself through solid matter, and that a Lantern is chosen based on an emotion of a particular color. However you think that these two worlds will cross path, then that's it.

What's more fun in this graphic novel is that the enemies are so big in nature. If you think through it, they're hard enemies and the battle should be hard too but this graphic novel made everything seem so simple, like how simple you could squish a cockroach. Think of the Lanterns' common enemy then think of the greatest nemeses of the Federation. Combine them all together against Captain Kirk's crew and Green Lantern's team. That looks so haphazard just throwing in everything and hard-to-win, but this novel managed to nail it. I'll leave you to your imagination. That's as far as I can tell about the story.

It's a bit too fast-paced even for a graphic novel. Everything just jumps right into action, sparing no second of holding back. The whole pacing is fast; there's not a single part that drops in momentum except for the ending as the final resolution. What I mean to say is that knowing the parts of a story, there's the intro, the rising action, climax et. al. For this novel, everything is like climax save for the ending.

For the drawing, even with a mask on, Hal Jordan is really hot. I appreciate it a lot how the artists are not basing on the movies because that's what happened for the Star Trek team. Not that I've got anything to complain for Star Trek, in fact I love it better that they're using the new faces instead of the originals. I love the uncanny rendition of Sulu from the new actor. I love every faces drawn for Star Trek: from Bones McCoy, Uhura, Spock, Scotty to Chekov, except for, surprisingly Captain Kirk himself. I don't know, I just don't find Chris Pine's comic rendition appealing especially for the character he's portraying. I don't like the old actor's face either. Perhaps, a suitable face for Captain Kirk is yet to be found.

Now, I've let you imagine a lot. What I like for you to do is to not imagine this collaborative graphic novel as a run for your money. For whatever was its worth, it was well-worth it.

Reanne says

(I received a free e-arc of this from the publisher through NetGalley. Review crossposted from my book review blog.)

This is a graphic novel (i.e. a really long comic book), and it is very cool. As soon as I finished the NetGalley e-copy, I went on Amazon and preordered the paperback.

I'm not very familiar with Green Lantern. I saw the movie, I've seen some fanart online, and I saw one fanart breakdown of the various Green Lanterns once. I don't think I've ever read a Green Lantern comic.

Fortunately, I still didn't have trouble following along with this graphic novel. I am a huge Trekkie, though. This story takes place in the reboot universe, so you really only need to be familiar with the two reboot movies to be totally caught up on that side of it. I snagged this from NetGalley because I like Star Trek, I like comics in general, and I'm a big, big sucker for crossovers.

The Spectrum War is pretty much everything I want from a comic. It's got fantastic art, cool action, and some funny lines. It doesn't have a whole lot in the way of character development or relationships, but that's okay because it's not that kind of story. It's just a fun, awesome action story with lots of cool things that I don't really want to explain so as not to spoil them. Let's just say this story makes really excellent use of the crossover. (Yes, Enterprise crewmembers become superheroes, and it is amazing and I love it.)

Most of the questions I had while reading were probably because I'm unfamiliar with the Green Lantern story, such as: Wait, what do all the colors mean again? Why are they all called lanterns even though the green one's the only one whose mark looks like a lantern? Why does that one lady have a huge, star-shaped hole in her shirt? How does it stay in position against all physics? Where are her nipples, anyway; I'm pretty sure they should be visible in at least some of those shots? But hey: because comic books, I guess.

The only down side to this comic was how things for the Enterprise crew went back to business as usual at the end (as they have to with the tie-in novels, for example). Which is a pity because I really wanted to see more of the superhero versions of the characters. (Although they don't go totally back to business as usual. There are one or two cool changes which make me wish this story were canon and we'd see these in future movies, because they're just super, super cool.) (P.S. This book was COOL!)

Jerry says

Star Trek and Green Lantern may sound like an odd mix...but, it works very well!
