



Stay on the Wing

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When Timothy finally found work as a tester for a popular online MMORPG, his lifelong dream was fulfilled. And now, he earns money (and pretty good money, at that) just for doing what he loves – playing a beautiful and realistic computer game. But he isn't some typical run-of-the-mill player, like the millions of others. Timothy is truly capable and talented, and stands out from the crowd. In fact, the faceless masses consider him far too lucky and successful. Many players dislike him for his achievements and hunt him down ruthlessly just because they feel envious or because he looks different. So, what is he to do now when the whole world is against him, and his only allies are his beloved sister and a few trusted friends? Make peace? Sink down to their level? Or just fly ever higher on the wings of success? It's all up to Timothy!

Stay on the Wing Details

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From Reader Review Stay on the Wing for online ebook

Louise Hartgen says

Timothy's doing ok so far. In the game world of Boundless Realm, where he plays for his job as a plotline tester for the Boundless Realm Corporation, he might be a big-eared goblin, but he's a successful and talented big-eared goblin. A lot of players think he's entirely too successful. When it becomes known that Timothy has found a unique object the wrath of the players is unleashed at him and a lot of Boundless Realm's top, and high-rolling, players are most upset. The corporation has to placate them, right? So Timothy finds himself the target of a ruthless hunt, lasting fourteen days. If anyone succeeds in catching and killing him he will almost certainly lose the precious thing he wants so very much to keep. When the whole world, both in game and out, envies and hates you who can you trust? Of course, there's Valeriana Quickfoot, AKA Valeria, Tim's beloved sister, and a very few other staunch friends, but will the lure of a flash of emerald in the sky be too much for them? Everyone can change sides.

This book was absolutely excellent. It had me on the edge of my seat a lot of the time, in tears some of the time, laughing quite a bit, it was just, as one of my friends says, all the things. I so want book 3.

Lunan says

More of the same, which is quite good.

Lazybee says

Litrpg with a good plot. It is a good sequel to the previous novel. The climax was pretty intense for a litrpg. I liked it. Alex, thanks for this recommendation.

Isaac says

If you read the first one and liked it, you pretty much get a very similar thing. Same concept, same idea, a few changes to the running jokes, and a whole new plot, or driving force.

To be honest, I simply want to say "bull****" to the fact that companies actually listen to their consumers and happily accept threats. Or the Russian companies are just that consumer oriented, who knows?! But here in America, companies, or at least gaming companies, generally don't give a crap about petitions, threats and etc. They have their own agendas and will definitely stick with them. They can and might squeeze in the player supported ideas, but not the way the players would expect it to be.

Being the most popular game in the world, losing your top players, or consumer, actually doesn't mean much. You lose some and new ones will arise. And that's especially so to take over what the players who quit left behind. And those players are probably addicts and have more to lose than the gaming company.

Thus, the basis, or driving force, of the whole plot made no sense. And the ending supported my claim too. The whole issue was solved with a snap by the finger. The start of the plot was forcefully driven by the author and the end of the plot was forcefully chopped off by the author.

The author did make it sound like everything should be so, but it really did lack logic and sense.

Everything else is great.

NiteHaze says

'Soooooo...The people who gave this book a 4 or 5 stars decided that they were just gonna ignore the fact that someone is getting gang raped on a pirate ship...She is in a full immersion capsule...This is obviously fu*ked up'

There are 5 types of women in this book His disabled sister who depends on him, SEVERAL women who thirst for him so much that they complain about the fact that he hasn't spoken to them in 2 days, Women that he has HIT!,(and one character that he has both hit AND she still thirsty for him), a older woman who obviously can't be a love interest but is still amazed by him, and(view spoiler)

The book reminded me at the end that all of this from book 1 to book 2 happened in a span of 2 weeks and I honestly could not give this anything more than 1 star

It had so much potential the game mechanics are really interesting

Timothy gets no consequences EVER! He beats level 90+players like it's no big deal

The company policy is that they don't try to give special treatment to company workers but everything that he does in this book is because the company gives him special treatment.

Chris Evans says

[Events especially towards the end really tugged on my hear strings, and I feel that he wraps this duology up pretty well by the end. I'd be surprised if he wrote a third. (hide spoiler)]

Moira says

17.6.2017 - 3,5*

Chápu, že žánr LitRPG tak n?jak defaultn? mívá vždy dobré konce a hrdin?m se da?í. Jelikož, hry jsou koneckonc? taky konstruované tak, aby je hrá? mohl vyhrát a bavil se. Třídíž, kolem a kolem, si nem?žu st?žovat, že to Tim m?l až moc jednoduché.

Stejn? mi to ale ke konci za?alo brnkat na nervy.

Nakonec jsem dala p?lhv?zdi?ku nahoru, jelikož autor udržel la?ku, bylo to zábavné, zkoumal sv?t.

Pirátskou stránku p?íb?hu jsem ne?ekala a p?ekvapilo m?, jak moc m? to bavilo, a docela bych si p?e?etla i n?co v podobném duchu. :)

(view spoiler)

The Dark Herbalist není mým nejoblíbeným LitRPG, ale spadá do takového lepšího průměru, a převedením si je výhradně drží lauku, což je možná lepší, než hektické skákání z absolutní dokonalosti k příšerné práci. Vím, co má žužekat. :)

Vincent Wood says

The second book of the The Dark Herbalist series. Honestly, I do not know what to think of it. At moments I thought the plot was really good. Other times the muscles that cause my eyes to roll were getting quite a work out. All in all it is not a bad book. As with the previous book in this series, I debated with myself as to whether to give this book two stars or three stars and ultimately decided on three stars, which is what I would give to a good book.

The book takes place in the future when there are flying cars which can cause in-air accidents easily enough, virtual reality machines where it can be difficult to deduce from reality when immersed within them, bank accounts where account security is almost negligible, and what appears to be no government taxation system present. Much of the story also takes place within a virtual reality MMO with a quest system and artificial intelligence far more advanced than what can be created today run by a company that has failed to learn certain lessons of MMOs of the past.

My advice if you are considering reading this book/series is to assess your enjoyment in fantasy-type books. Then strip away all expectations. If you come into this book with low expectations, you will likely find it much more enjoyable to read.

Rebecka says

I'm really disturbed by the casual gang rapes being presented as justified because the victim is an unlikable ass. The MC's thoughts about women and people with disabilities (that a woman without legs is to be pitied and can't ever find love because no man would want her) makes him very unlikable. However, the game system is very interesting and I felt like the players had to use the system to win and not just "want it" bad enough like in some books.

I think I would have really liked this book if the author had set the story in a world without women. Or maybe viewed men and women as being more alike than different. As a woman it's hard to accept and enjoy the story when the MC thinks blanket statements about us that makes us into either betrayers and succubi, ugly and mean or perfect angels.

Douglas Debner says

I like LitRPG for the boundless adventure. Therefore, for me, the background drama is only a positive if it informs or adds to the adventure somehow. In this second book in the series the author felt a need to flesh out the personal drama surrounding his main character. The author then uses that personal drama to conveniently give the MC everything he could want, including a convenient ending to this story.

On the plus side, the author writes scenes well and there is one central story line that does get resolved (albeit pretty ridiculously conveniently). So this book has a definite sense of resolution at its end, unlike the first book in this series.

Bottom line: I won't be rereading this book in the future but neither do I regret the time spent on it.

David Bennett says

A standout book in this genre, highly recommended

Started nbook 1 with some trepidation because so many litrpg books are tiresome and formulaic, not thid series! Loved the story and the characters, i cared about them and am looking forward to the next book. Highly recommended

David Nelson says

Entertaining read, very well written

I recently discovered this genre and have found the stories interesting and fast Paced. The hero is not overpowered and used cunning instead of miracles.

The Characters were engaging and well fleshed out. I cared what happened to them, cheering for the heroes and relishing the villains downfall. The book was more driven by story than game mechanics.

Please give this genre a try.

Finally, it is interesting to read fiction written from Russian authors. This book was not as overtly nationalistic as Akellas books but has the same flavor. pride in the little man fighting a system which is stacked against him.

Mark says

Ugh. The way the women were presented somehow got Worse in this book.

Don't bother with this shit.

daniel says

Excellent sequel. Look forward to book 3

Excellent sequel. Look forward to book 3.

Great pacing. Fun loot. Creative strategies. One of my favorite litrpg authors and I've read most of the books in the genre.

Luek says

Great book 2

The adventures of Amra , vampire goblin continue. This book introduces swashbuckling joy, betrayal, and OOG chicanery. I can honestly say I can't wait for the next installment of this series; or for the audiobook to drop.
