



Overwatch #12: Uprising

Michael Chu , Gray Shuko (Illustrator)

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“I fought to survive, and I’m willing to fight for the world, too.”

The latest installment in our series of digital comic shorts, “Uprising,” takes place in the years before the fall of Overwatch.

In “Uprising,” we witness a flashpoint in the conflict between humans and omnics. On the eve of the groundbreaking for England’s new home for omnics, London is attacked by Null Sector, an extremist faction of robots fighting for equal rights no matter the cost. With Overwatch blocked from interfering, Strike Commander Jack Morrison must decide whether to disobey orders or stand by while thousands of lives are in peril.

Overwatch #12: Uprising Details

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Author : Michael Chu , Gray Shuko (Illustrator)

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From Reader Review Overwatch #12: Uprising for online ebook

Luka O'Hara says

Great

Honestly I play the game these short comics help with a lot of the lore of the world of Overwatxh

Kishor says

Cheers, love, the cavalry's here!

Robert J D says

Good

Much better than the holiday specials, looking forward to the next volumes. Why are eight more words required to submit.

Holly Letson says

#DigitalDecember2017

Mariam says

I really like these comics. Wish they were longer though. :(

Lucy says

3.5/5 :)

Mona Loise says

[Torbjorn on attack?! Hahaha. (hide spoiler)]

I DRM Free says

In this comic London is under attack by a terrorist group called Null Sector. They've captured a large factory with hundreds as hostages. However the government refuses to let Overwatch intervene. So after some thought and discussing it with several other soldiers, Strike Commander Jack Morrison makes his decision to help out anyway.

I know it's a comic and in comics the heroes are supposed to do the moral thing not always the right thing, but for some reason this comic rubbed me a bit wrong this time. I can't place a finger on it why because generally I'm like any other person who enjoys it when the grunt in the movie tells the commander to take a hike and breaks the rules to do the right thing. Maybe it was the way the commander was defending himself against his troops about why they weren't in there helping. I'm not sure. Overall it was a decent short comic, really doesn't get into much detail though.

The writing was probably what caused me to question his decision at the end of the comic, but it was ok. The artistry is well done as all of them are. Unfortunately as with all the other comics, it has DRM, so I have to subtract a point.
