



The Edge Chronicles 10: The Immortals: The Book of Nate

Paul Stewart, Chris Riddell

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It's five hundred years into the third age of flight and mighty phraxships steam across the immensity of the Deepwoods, plying their lucrative trade between the three great cities. But all across the Edge, trouble is brewing. The goblin clans are preparing for war. And a storm is gathering, unlike any that has been seen before.

When the life of Nate Quarter, a young lamplighter, is threatened, he is forced to flee from the phraxmines of the Eastern Woods to the mighty city of Great Glade. He is propelled on an epic journey of self-discovery that encompasses tournaments, battles, revolutions. And a final encounter with the Immortals themselves. Can he and the friends he makes along the way discover the truth about the past - and ensure the future of the Edge?

The Immortals concludes the Quint, Twig and Rook sagas. But is also a great way to begin reading The Edge Chronicles – the internationally best-selling fantasy series – and discover the Quint, Twig and Rook trilogies for the first time.

Then new and old readers can join a whole new adventure with the Cade saga – the fourth and latest trilogy in The Edge Chronicles.

The Edge Chronicles 10: The Immortals: The Book of Nate Details

Date : Published March 16th 2009 by Doubleday (first published 2009)

ISBN : 9781846577048

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Format : Audio CD 6 pages

Genre : Fantasy, Fiction, Young Adult, Adventure, Childrens



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Laurel says

This turned out to be a great book. I started reading it with very high expectations, and I must say I was a little disappointed at first. It seems to me that in The Edge Chronicles the ending is the best part, and in The Immortals it just took too long to get there. But once you do get to it, the end is so spectacular all the criticism is hard to remember.

Andrew says

It took FOREVER to get interesting. The first two hundred pages are just, well, boring. Otherwise, It was awesome and amazing. I loved that it explained stone sickness. I was starting to wonder if the author would ever tell the reader what caused it. I liked to see Twig, Rook, and Quint back again. It was sad to depart The World of The Edge Chronicles, but the story has to come to an end sometime. But the thing that I liked most about it was how the whole series intertwines with one another, but not enough to make you read in in order (by that I mean that you could pick up the ninth and start reading it and have a perfect sense of what's going on).

Roya says

This was simultaneously epic, legendary, and supercalifragilisticexpialidocious. Aside from reading the next book, I'm afraid I can't function momentarily and the rest of this review (my emotions after reading this book) will have to be expressed in GIFs.

littlecornerofjp says

<http://bookwhales.blogspot.ca/2012/03...>

Book Hoarder here. Sorry for the lack of review. It's been 1 week since my last review and finally here's a new one.

Its the last book for the Edge Chronicles. If you don't know this book then where were you all this time? nah just joking. The Edge Chonicles is very unique story which transcends time and connects the faith of 4 young lads. The Immortals is the last book for the Edge and the story revolves around young Nate Quarter and his adventure on the Third Age of Flight.

The book is a bit lengthy compared to the books before it and it is divided mainly into 4 parts. This four parts are situated towards the main places in the land of Edge, The Great Glade, The Hive, The Riverrise and The

Edge. If I have not said it in my previous reviews this genre of "Other World" is my favorite type of story and Edge is one of the best. One thing that might get you into reading this series is that it has very high quality illustrations made by Chris Riddell.

Now for the review part of the book.

Honestly for a long time I really wanted to read this last part but due to it being released in my busiest time when I was in college it is only now that I managed to grab a copy. (I think it is rare now?) So for 1 week this was the book I was reading and it did not disappoint me.

It was still well written. It still gives you the time to imagine this fantastic land with rich details and description of the places, animals, people that exists within the story. And with illustrations placed on a regular basis you will never get lost in imagining the story.

Nate Quarter's personality still has the same "heroic but innocent" quality as Rook, Twig, and Quint had in the previous books (they were the main protagonists in the previous 9 books) You will easily like him as a person and as the story goes you will sympathize with him with every emotion that he feels. It's as if you are an additional companion to his group.

The art is still superb as always. Very detailed. It is like the mangas I am reading so no disappointment for that area.

If you know Kamen Rider Decade and also Kaizoku Sentai Gokaiger, in some way this book is similar to that. You get the feeling of nostalgia since a lot of past characters are mentioned.

Storywise, I really prefer the last 2 parts. My big problem with the 1st part is that it focuses too much on the politics of the land. And also the air of mystery and adventure is somewhat lost in the pages. But I'm really glad when they finally got to the Riverrise Part. It feels like they are back on track.

Ahmad Sharabiani says

The Immortals (The Edge Chronicles #10), Paul Stewart, Chris Riddell

Chris Whybrow says

At last, it is done. I have finally reached the end. Or at least, I have finished the book I feel should have been the end.

'The Immortals' is set in the third age of flight, five centuries after the end of 'Freeglader'. The Edge has industrialised, meaning now there are guns and flying ships have made a comeback thanks to stormphrax fueled engines. It follows Nate Quarter, a distant descendant of the previous three protagonists, as he goes on various adventures through the enormous city states that have grown up over the Edge.

'The Immortals' is a fantastic, almost perfect, end to the series. The worldbuilding has always been the great strength of this series, and its fascinating to see this new industrialised Edge with its new factions and problems. The four cities each have a distinctive character of their own, with my favourite being Riverrise, a massive city built around the mystical source of life. Each city has its own problems. Great Glade at first appears utopian, but corruption lurks beneath the surface. Hive and Riverrise are brutal ethnocratic despotates and the fourth city is (view spoiler) The protagonist, Nate, while far from the novel's most interesting character, has a great deal more personality than Rook, and the story is helped by him sticking with a close group of distinctive and likable friends for most of the narrative.

But it's not a perfect book. Along the way, Nate loses a few good friends, but rarely seems to miss them. A few annoying staples of the series crop up again here. Nate idolises his father like Quint and Twig before him, but barely remembers his mother. The arc of Hive is very similar to that of the Goblin Nations in 'Freeglader'. Also, the endings for many of the sections were a bit clean cut, with all the problems being miraculously solved in one great flourish. The ending of the book as a whole, is, I'm sorry to say, very weak, relying on a gratuitous Deux ex Machina that is probably one of the worse in the series. (view spoiler)

There are also many small flaws. This is unavoidable in a book of this scale, and the rest was so good I was happy to ignore most of them, but there are two, both relating to the previous books, that I cannot forgive. The first is Heftuft Battleaxe being remembered as a legend after his death. It makes no sense. He sold his own people into slavery and led them into a disastrous war. He was an idiot and a failure and for him to be remembered as the greatest clan chief of them all is laughable. The other is Rook having married Magda. In the Rook trilogy, the two of them had barely any chemistry. I'm not even sure if they spoke to each other at all in the last two books. Before this, I had always assumed Magda had ended up with Xanth, since those two, you know, actually interacted with each other.

Also, (view spoiler)

But there are also so many small touches that I feel are just great, and really add to the story. I especially like the character of Dax, a hanger on from the second age of flight, and his debate with Nate over the merits of new technology. I like having Nate and Eudoxia go into the battle of Midwood on the Hive side and witness the horrors of war from (view spoiler) By far my favourite scene is the wig wig attack. For most of the series, the wig wigs have been this terrifying, unbeatable force, and seeing them actually beaten by new technology and quick thinking is very satisfying. It helps that Weelum probably has the most personality out of the banderbear characters in the series.

Overall, I love this book. It's a fantastic end to one of my favourite series from my childhood.

I'll end by summarising my thoughts on 'The Edge Chronicles' as a whole. I began this reread to see if the series would still hold up, and, if I'm painfully honest, while many of the books do, most of them don't. The writing style is a little stilted, many of the protagonists so flat and boring in the end the world has a more compelling arc than many of the characters. This is hardly surprising, given that this is a series for children, but I feel great children's literature should still be enjoyable for adults. That said, I would never hesitate to recommend these books to those of the intended age. Some may feel that the exploration of dark themes would be too much for young readers, but I vehemently disagree. In many ways, the real world is a cruel and brutal place and we will do our children no favours by hiding this from them. In all, I did still enjoy this series, even if it can't bring me the joy it once did.

P.S. There is a new trilogy, following a protagonist called Cade. I might end it reading it at some point, but I have no desire to do so anytime soon. I feel 'The Immortals' was a fitting end to the series, and a lot of

reviews suggest Cade is even more boring than Rook.

XPHAIEA. says

I've been a huge fan of this series ever since I read 'Beyond the Deepwoods' years ago. This has been on my shelves for years too - I've put off reading it due to the sheer size (nearly 700 pages) and the fact my copy is hardback - it isn't really the kind of thing you want to carry around in your bag all day.

This is a single volume story instead of the usual trilogy. I'm not sure what the decision was behind that, because in my opinion this reads like a trilogy crammed into a single tome. The story is the usual kind of fare - lowly and mistreated Nate escapes from the phraxmines, picks up a few friends on the way and eventually gets caught up in a war between the Great Glades and the city of Hive, he has to eventually journey to Riverrise to save his friend Eudoxia by obtaining some of the waters of life.

The story isn't terribly thrilling, sure it's enjoyable... but I felt it was lacking depth - too often it jogs along, but we don't get the same feel of more classic earlier volumes from the chronicles, which I felt had more competent and complex plots. This almost reads as if Stewart was just writing it as he went along (which I'm sure he wasn't) but the single volume novel doesn't allow for the slower more gradual introduction of characters and development of plot that a trilogy does. As a result it isn't as satisfying a read. For example, when Nate meets Eudoxia for the second time the narrative jumps and we don't get the detail of how they kindled their friendship and got to know each other. Slightly later this is explained in brief, but I would rather have had a chapter devoted to this. The time jumps between chapters began to really annoy me.

The last section of the book, titled 'The Edge' was where the story really picked up for me, and the plot twist on Sanctaphrax was fantastic - the last few chapters really saved the book for me - even though it was a bit of a convenient tying up of loose ends it did end the series satisfactorily.

Chris Riddell's illustrations are fantastic as usual, he does a great job depicting the intricate characters and architecture of the Edge.

I enjoyed this, but it just didn't have the substance or appeal of earlier novels, and the characters didn't stand out as much as those from earlier books. I'm sure most long term fans would feel similarly.

Ariel says

Plot: Were do I even start?! This final book surpassed my expectations. Stewart weaves in pieces from the original nine books, leaving a true fan (such as myself) tearing up at the little mentions of the past stories. The actions keeps you interested all the way until the end, even creating a sort of "false ending" 100 pages until the actual end.

Characters: Nate is a new character, having not been born in any of the previous trilogies. We learn about his life and are swept up into his adventures with Eudoxia and the others, and follow them until the end.

Setting: I LOVED the return of Riverrise and Sanctaphrax! While they were not the same as they were in the previous books, they were still sentimental scenes that made me cry like a baby.

Overall: This book is my new favorite book. It elegantly brought in a new story while wrapping up the loose ends of the other books. The ending shocked me, but it was an amazing ending that couldn't have been more perfectly done. Paul Stewart is an author that is not well-known, but he knows what he's doing and is one of my favorite authors.

An Odd1 says

The past entwines throughout and finally resolves the plot in a comparatively weaker lightning-light-from-the-sky finale. Orphan Nate flees corrupt mine with resourceful goblin Slip. Add fourthlings (pointy-eared skinny human type) smart Professor and pretty Eudoxia, plus gigantic furry banderbear Weelum. The five friends explore amazing lands and escape heart-pounding danger.

Meredith says

A fantastic end to the series. After being SO disappointed the design was changed (this matters to me, and the look of the book was why I picked up the first one all those many yrs ago in Harvard Bookstore), I was half-hearted to begin... But this turned out to continue the series in true form - great adventures, strong characters of both genders, strong morality (greed bad! Respect the environment!), All the wonderful creatures and fantastic settings. I'm still struck by the quality/range of vocabulary - I think that's one thing British authors do better for children - not dumbing down or restricting vocab, or gratuitous explanations - trust them to pick it up- and that's another reason I would recommend this series for older kids or kids reading "above their grade level", even though the content is suitable for younger, too. Except there was a little more in the way of gruesome death/violence in this one, I think... Unless I'm not remembering from the other ones. And Riddell's illustrations continue to enchant. What a fantastic pair. Sad it's over, glad to have read them all.

Lizzie says

I read parts One and Two, and a few months later was planning on carrying on with Part Three but I think I'm going to leave it for now. I LOVE the illustrations in this book and the world building, I like Nate's little band of friends. I strangely find it quite hard to read though, it seems to take a lot of concentration because so much of what's being described is unfamiliar. I've since realised that it's quite late on in the Edge Chronicles and I've never read any of them, so I'm going to hunt down the first one and read that instead.

Andrea says

FINIALLY THE BANDERBEAR LIVVVVEEEDDD!!!!!!!

Claudia Smith says

I love the world, plot and side characters, but my only complaint is that the main characters are getting really samey

Kie Lancaster says

God this series and this book are amazing. Paul Stewart completes the Edge chronicles in a way that is both novel and nostalgic and had me amazed and smiling at its conclusion. I have always been a huge fan of how Stewart weaves elements of previous stories into the current plot and I was not disappointed here. I recommend the Edge chronicles to anyone and everyone. Also, if I were to go blind I would want the last images I saw to be the illustrations of Chris Riddell. Intricately detailed and stunning to look at, Riddell's pictures leap straight off of the page. I will remember this book for a long time.

Edward says

Frakken amazing. This is the Edge Chronicles near it's finest. The characters are fun(The Professor is my favorite), the plot is very interesting, and it **HAS SO MUCH TO IT!** This book is delves at least a little into nearly every theme I can think of, with some politics, military, action, adventure, and all that stuff we that love the Edge Chronicles for. The advances in technology are a very believable step forward from the previous books. The illustrations are **frigging fantastic** , and greatly enhance the book, whether or not you generally like books with pictures. The 600-odd pages may seem intimidating, but I promise you're not going to want to stop reading.
